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*Please note that new changes for the 2019-2020 year will appear inside a grey highlight.*
An Update on the IM SPORTS PASS

For the 2019-2020 academic school year, the IM Sports program will *NO LONGER* require each individual participant on a team to purchase an IM Sports Pass. Registration will continue to be done on a team basis via IMLeagues.com.
SECTION 1. MISSION STATEMENT
In support of the mission of the University and the Division of Student Affairs, the Wellness and Recreation Center promotes active, healthy lifestyles for FIU’s vibrant and diverse community through quality, inclusive participation opportunities, educational experiences, and support services.

SECTION 2. PROGRAM OVERVIEW
The Florida International University Intramural (IM) Sports program consists of a comprehensive and diverse offering of sports in a variety of seasonal league and tournament formats, designed to meet the recreational needs of the Florida International University community.

Through participation in IM Sports, individuals are encouraged to enjoy sports, reduce stress, keep physically fit, meet people, and have fun! IM Sports emphasizes and acknowledges values such as sportsmanship, leadership, and teamwork. Oversight of IM Sports is the responsibility of the Competitive Sports Administrative Staff assigned to each contest.

SECTION 3. COMPETITIVE SPORTS OFFICE
Office Hours: Monday-Thursday 12:00PM – 5:00PM
Office Phone: 305-348-1054

SECTION 4. COMPETITIVE SPORTS STAFF
ARTICLE 1. Professional Staff
Assistant Director, Competitive Sports & Student Development
Patricia Suarez
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ARTICLE 2. Athletic Training Staff
Athletic Trainer
Shane Vaughan
Email: svaughan@fiu.edu

Athletic Trainer
Nikki Harris
Email: nstallwo@fiu.edu
SECTION 5. PROGRAM ADMINISTRATION

ARTICLE 1. Professional Staff
The Competitive Sports Assistant Director, Coordinator, and Graduate Assistant shall be responsible for the proper conduct of the FIU IM Sports program. The staff of supervisors and officials shall function with the Competitive Sports Coordinator and Graduate Assistant in the organization and administration of the IM Sports program.

ARTICLE 2. Athletic Training Staff
In collaboration with Athletic Training Services, the Competitive Sports program offers Athletic Trainers at all high contact IM Sports activities. The Athletic Trainers also provide services in the Athletic Training Clinic located in the FIU Wellness and Recreation Center. Athletic trainers are available to provide:
  • Pre-game wrapping
  • First Aid and assessment of injuries sustained during activities
  • Assessments and other services during clinic hours

SECTION 6. PARTICIPANT ELIGIBILITY

ARTICLE 1. Students
All students currently enrolled in at least one (1) credit hour at any FIU campus shall be eligible for IM Sports participation. During the summer semesters, if a student was enrolled in a fee paying class at any FIU campus in the previous spring semester and will be enrolled in a fee paying class at any FIU campus in the upcoming fall semester, they may be eligible for IM Sports participation.

ARTICLE 2. Faculty & Staff
All FIU faculty and staff are eligible to participate in IM Sports provided they purchase a Wellness and Recreation Center Membership or IM Sports Pass. Any non FIU student or non-full time faculty or staff members WILL NOT be eligible to participate in IM Sports.

ARTICLE 3. Professional Athletes
Past or present professional athletes may not participate in their respective or related intramural sport, activity, or event. A professional athlete is defined as a person who has been paid to participate in a sport, under contract with a professional team, included on a professional team roster, practiced with a professional team, and/or compensated for trying out for a team.

ARTICLE 4. Current/Former Varsity Athletes
  I. Any current or former member of an intercollegiate varsity sport is ineligible for IM Sports participation in that sport or similar sport and will remain so until 365 days have elapsed from his/her removal from the official university’s team roster.
  II. Intercollegiate athletes may participate in IM Sports programs other than their sport or related sport.

ARTICLE 5. Sport Club Athlete Rule
Sport Club athletes are eligible to participate in IM Sports related to their sport club; however, the team composition may not exceed two (2) sport club athletes for their sport or related sport.

<table>
<thead>
<tr>
<th>Varsity/Professional Sport &amp; Clubs</th>
<th>Intramural Sport</th>
</tr>
</thead>
<tbody>
<tr>
<td>Football</td>
<td>7v7 Flag Football &amp; 4v4 Flag Football</td>
</tr>
<tr>
<td>Basketball</td>
<td>5v5 Basketball &amp; 3v3 Basketball</td>
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ARTICLE 6. Number of Teams
Participants may only participate on one (1) men’s/women’s team AND on one (1) Co-Rec team per sport.
- **Exception:** Individuals who play on an IFC or Sorority team are eligible to play on a team within their respective Greek division as well as ONE (1) additional team in a Mens/Womens division.

ARTICLE 7. Team Composition
IM Sports competition is divided into several divisions: Men’s, Fraternity, Women’s, Sorority, Co-Rec, and Open. In the event that a Men’s and Women’s division are not offered, the league will be considered Open with no gender restrictions.
- Men's: Only those individuals identifying as male may play on teams in this division.
- Women's: Only those identifying as female may participate on teams in this division.
- Open: Any number of people may participate on teams in this division with no restrictions or rules variations from men’s or women’s divisions.
- Co-Rec: Team roster compositions must include a number of those who identify as male and those who identify as female, with specific rules when it comes to play.
- Fraternity: Only IFC organizations are eligible to play in this league.
- Sorority: Only organizations who are sororities are eligible to play in this league.

FIU Intramural Sports supports NIRSA’s position related to transgender individuals’ participation, which supports transgender participants to play based on their expressed gender identity. For more information, contact the Competitive Sports Coordinator prior to participation.

ARTICLE 8. Team Roster
- It is the responsibility of the team captain to ensure each member of their team is eligible. Any questionable case should be brought to the Competitive Sports Coordinator or Graduate Assistant so an official ruling can be made prior to the individual's participation.
- All participants must be listed on an official team roster prior to their participation in any IM Sports activity. All player additions must be completed in one of the following ways:
  - Participants may be added to the team roster on IMLeagues by the team captain.
  - Participants may be added to rosters at the activity site prior to or during any regular season game.
- All participants must personally sign the Release Waiver prior to being eligible to play.
- Team Rosters will be frozen and players will no longer be able to be added to team rosters by the completion of a team’s last regular season game.
- A participant is not permitted to transfer from one team to another after participating in one scheduled game without authorization from the Competitive Sports Coordinator. Participation counts as signing in to play for a team.
ARTICLE 9. Player Identification
Prior to participation, all participants must show a Competitive Sports Supervisor a valid form of photo ID. A valid form of photo ID includes:
- FIU Panther ID Card
- Any government issued photo ID (i.e., driver’s license, passport, military ID)
- Web Log-In to FIU Mobile App- Note: Cannot be used as a form of ID to be added to a team roster. To be used as a valid form of ID, the participant must already be present on the team roster.

If either the name or picture is not legible by the Competitive Sports Supervisor, a second form of photo identification will be required. If neither the name nor the picture is legible, the ID will not be accepted, and that participant will not be permitted to participate.

Misuse of identification (transferring, lending, borrowing, or altering) is a violation of the student code of conduct and will result in ejection from the contest in addition to judicial referral. Names which appear on the team roster should match or closely match that of the name on the participant’s government-issued photo ID. In the event the ID does not match the participant using it, Competitive Sports Supervisors may confiscate the ID and the participant will be suspended from all IM Sports participation, and referred to the Office of Student Conduct and Conflict Resolution.

ARTICLE 10. Illegal Participation
- If a team uses an ineligible player in league play, all games or contests in which the ineligible individual participated will be forfeited to the opponent(s), regardless of the outcome.
- If a participant who is eligible to participate in IM Sports plays without checking in with the Competitive Sports Supervisor prior to participation, whether they are on the team roster or not, will result in a technical foul/unsportsmanlike conduct penalty/yellow card.
- The ineligible player may be suspended from IM Sports participation.
- During playoffs, teams will be disqualified from the playoffs if an ineligible player is used.
- Captains that believe the opposing team has an ineligible player(s) may file a formal protest (See SECTION 16. PROTESTS).

ARTICLE 11. Coaches and Non-Players
- Only players who are on the team roster are permitted to be in the team areas.
- Each team may have one (1) coach. The coach must:
  a. meet all Player Eligibility guidelines
  b. be added to the team’s roster
- Coaches must sign in with the Competitive Sports Supervisor prior to participation.
- Non-players/Spectators must remain in areas designated for non-players and spectators. All non-players must adhere to WRC Facility policies.

NOTE: Some areas have a limited seating capacity. Once the areas designated for non-players have reached capacity, entry for non-players will be suspended until there is space to allow entry.
SECTION 7. IM SPORTS PASS & FEES

ARTICLE 1. Faculty & Staff IM Sports Pass
Sport Pass: $20
Allows faculty/staff to play in the sport for which the pass is purchased for.

Semester Pass: $30
Allows faculty/staff to play in all sports offered in the semester for which the pass is purchased for.

Year Pass: $50
Allows faculty/staff to play in all sports offered throughout the year as defined by fall and spring semester.

ARTICLE 2. REINSTATEMENT FEE
Should a team be disqualified from an IM Sports league due to forfeitures not related to sportsmanship (i.e., a team does not have enough players at game time), the team has the option of paying a Reinstatement Fee to stay in the league and/or qualify for the playoff bracket (competitive league teams only). The Reinstatement Fee is $25 per team and must be paid in the WRC with a debit/credit card by the posted deadline.

SECTION 8. CAPTAIN’S RESPONSIBILITIES
ARTICLE 1. Team Captain
When registering for a team sport, a captain must be designated. This person will be the main contact between the Competitive Sports Office and the team. The team captain is a vital link between the individuals participating in a sport and the Competitive Sports Office and Staff. For this reason, any person assuming the role of a team captain has a number of responsibilities he or she is obligated to. The captain is responsible for:

- Promoting and developing good sportsmanship among teammates and fans before, during, and after all IM Sports contests.
- Completing the captain’s quiz.
- Ensuring that all team members are eligible for participation.
- Adding players to their roster on the IMLeagues.com site.
- Knowing deadline dates, the rules governing the sport, as well as being familiar with the IM Sports Participant Handbook.
- Regularly checking e-mail messages and the IMLeagues.com site announcements for pertinent information.
- Keeping the team informed as to the rules, game site, time, opponent, and other pertinent game information.
- Submitting protests, if necessary.
- Assisting the IM Staff with an ejected teammate and referring that teammate to the Competitive Sports Coordinator after the incident. Should the original captain be ejected from the game, a new captain will be designated by the on-site officials and/or supervisors. This designee will then assume all captain responsibilities.
ARTICLE 2. Captain’s Quizzes
Prior to the designated deadline, team captain’s must take and pass with a score of 100% the Captain’s Quiz for each sport they are a captain for. Knowledge of important information, rules, and policies will be tested on this quiz. Answers to the quiz may be found in the IM Sports Handbook and the respective sport’s rules. Only the captain is eligible to take the quiz, and the captain is expected to communicate the information on the quiz to their teammates. Teams of captains who do not complete the designated quiz will not be scheduled for their respective league.

ARTICLE 3. Rules and Eligibility Protests
All protests must be filed at the time of the incident in question by the team captain. Sports may have a specific set of rules regarding when a protest may be filed (See SECTION 16: PROTESTS).

SECTION 9. PARTICIPANT SAFETY
ARTICLE 1. Assumption of Risk
I. Participation in all IM Sports activities is voluntary. The health of individuals participating in IM Sports is their own responsibility. Physical examinations and physician’s approval are not required in order to participate; however, it is strongly suggested that participants be aware of their own limitations. Florida International University and the Wellness and Recreation Center will not be held liable for injuries sustained by individuals participating in IM Sports.

II. All participants of IM Sports must either create an account through the IMLeagues website and accept the terms and conditions before they participate in any activity or sign the Release Waiver form at the game site prior to their participation in an IM Sports activity.

III. Participants are advised to have proper medical coverage and accident insurance before participating.

IV. IM Sports will provide a certified Athletic Trainer at supervised high contact IM Sports activities. They will provide basic taping service, respond to and assess athletic injuries, and liaise with Public Safety personnel in emergency situations.

ARTICLE 2. Illegal Equipment
The following items are prohibited in all intramural activities:

- Earrings with hoops
- Casts
- Combat boots, five-fingered shoes, open-toed shoes, metal cleats
- Participating without footwear (exception: sand volleyball)
- Ridged or pointed jewelry which, in the opinion of the Competitive Sports Staff, may cause harm to any participant

Jewelry (rings, necklaces, ankle bracelets, watches, fitness trackers, non-hoop earrings, rubber bands, etc) which is not prohibited by the above rules may be worn in activities which do not contain frequent contact with opponents or teammates. Sports that do not contain frequent contact with opponents or teammates include: sand volleyball, volleyball, dodgeball, and kickball.

In activities which involve frequent contact with opponents or teammates, jewelry is prohibited. Participants may be assessed a penalty and will be removed from the contest at any point if jewelry
is discovered and will be allowed to return once the jewelry is removed. Sports that involve frequent contact include but are not limited to flag football, soccer, and basketball.

Religious medallions and medical alert bracelets may be worn in any activity and may display proper information. Religious medallions worn during frequent contact sports must be covered. Knee braces are permitted with approved protective covers.

It is up to the discretion of the Competitive Sports Staff member to deem jewelry either legal or illegal for play. Jewelry that is deemed illegal must be removed in order to participate.

**ARTICLE 3. Blood Policy**
Participants who are bleeding, have an open wound, or have blood on their uniforms will be directed to leave the game. The injured player may not return to the game until the bleeding has stopped, the open wound is covered, and the bloody uniform is changed or cleaned. The game may resume without the injured player at the discretion of the Competitive Sports Staff.

**ARTICLE 4. Concussion**

**CONCUSSION DEFINITION:**
A concussion results from traumatic biomechanical forces inducing a pathophysiological series of events within the brain. These events result in the rapid onset of various cognitive impairments and will resolve spontaneously. Loss of consciousness (LOC) may result but is not necessary for a concussion to exist.

**PURPOSE:**
To set forth a standardized protocol for the management of and the requirements for return to participation in regards to concussions or brain injuries, raise awareness of concussion symptoms so that there is an increase in participants reporting symptoms to a healthcare professional, increase participants healthcare access when suffering from concussion or brain injuries, and to therefore eliminate the chance for second impact syndrome and decrease, not necessarily eliminate, the likelihood of chronic traumatic encephalopathy (CTE) in the participants’ future. All FIU WRC-MMC staff and participants will be made aware of the ATS Concussion Management Plan. All staff will be educated about the plan, concussion signs and symptoms, and consequence severity when the plan is ignored or by-passed. Prior to participation, participants will be made aware of the plan and will abide by the plan including reporting symptoms to ATS, as well as having received any educational materials regarding concussion awareness and policy.

**CONCUSSION MANAGEMENT POLICY:**
The NATA position statement, NCAA Manual for Sports Medicine, and previously enacted FIU Athletic Department and their review of the medical literature are the basis of recommendations for this policy. If a concussion is suspected by the athletic trainer, IM Sport Supervisors, or officials, or the participant reports signs and symptoms of a concussion the participant will be removed from competition immediately until an evaluation for concussion. The participant will be evaluated by the athletic trainer and assessed for presence of a concussion. If a concussion is diagnosed the participant will be removed for the remainder of the day. The participant and/or caretaker will be provided with a take home guide to concussions discussing the general overview of a concussion, dos and don’ts, signs and symptoms, when to seek advanced emergency medical help. In the event there is concern over the physical or mental well-being of the participant they will be referred to a neurologist.
Any player who exhibits signs, symptoms, or behaviors consistent with a concussion shall be immediately removed from the practice or game and shall not return to play until cleared by an appropriate healthcare professional. Signs and symptoms of a concussion include:

- Headache or a feeling of pressure in the head
- Temporary loss of consciousness
- Confusion or loss of memory surrounding the incident
- Fatigue, nausea or vomiting
- Irritability and other personality changes
- Dizziness or ringing of the ears

ARTICLE 5. Unauthorized Items
   I. Bicycles are not allowed in any WRC Facility. Bicycles must be secured on bike racks located outside of WRC Facilities.
   II. Skateboards, scooters, hoverboards are all not allowed on the WRC basketball courts or on the WRC Turf Fields.
   III. Pets are not allowed in any WRC Facility.
   IV. Emotional Support Animals are not allowed in any WRC Facility.
   V. Service Animals will be allowed in any WRC Facility.

SECTION 10. TEAM REGISTRATION
ARTICLE 1. Online Registration
Registration for all IM Sports will be completed through the IMLeagues.com site. Captains must register their team(s) on the IMLeagues.com site and meet all requirements during the allotted registration period.

ARTICLE 2. Confirming Your Team in the League
A team will not be approved and placed on the schedule until:
   1. It has the minimum number of players who have purchased an IM Sports Pass on the roster required to play in a game (this number varies by sport), AND
   2. The team captain has taken and passed the Captain’s Quiz with a score of 100%.
Once these two items have been completed, a team will be marked Approved on IMLeagues and is ready to be scheduled.

<table>
<thead>
<tr>
<th>Sport</th>
<th>Minimum Number Required on Roster</th>
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<tbody>
<tr>
<td>7v7 Flag Football</td>
<td>4</td>
</tr>
<tr>
<td>4v4 Flag Football</td>
<td>3</td>
</tr>
<tr>
<td>Futsal</td>
<td>3</td>
</tr>
<tr>
<td>7v7 Soccer</td>
<td>5</td>
</tr>
<tr>
<td>3v3 Soccer</td>
<td>2</td>
</tr>
<tr>
<td>11v11 Soccer</td>
<td>8</td>
</tr>
<tr>
<td>Kickball</td>
<td>6</td>
</tr>
<tr>
<td>2v2 Sand Volleyball</td>
<td>2</td>
</tr>
<tr>
<td>4v4 Sand Volleyball</td>
<td>3</td>
</tr>
<tr>
<td>Volleyball</td>
<td>4</td>
</tr>
<tr>
<td>3v3 Basketball</td>
<td>2</td>
</tr>
<tr>
<td>5v5 Basketball</td>
<td>4</td>
</tr>
<tr>
<td>Dodgeball</td>
<td>4</td>
</tr>
</tbody>
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ARTICLE 3. Free Agency
Those individuals wishing to participate in a team sport and who do not know enough people to form their own team are considered Free Agents. IM Sports offers some opportunities for Free Agents to be placed on a team:

1. Free Agents are recommended to go to the IMLeagues.com site and create an account. On IMLeagues.com, Free Agents are able to indicate that they are a Free Agent looking to be picked up by a team. Team Captain’s with a team registered can see this and can add the Free Agent(s) to their team roster. Additionally, teams are able to indicate on IMLeagues.com that they are looking for Free Agents. Free Agents are able to see this and request to be added to their team roster.

2. Prior to the start of each sport, IM Sports will host Free Agent Meetings in which Free Agents go through a selection process to be placed on a team roster. IM Sports cannot guarantee placement.

ARTICLE 4. Waitlist
Teams that do not meet the minimum number of participants on their roster or who do not have the Captain’s Quiz completed or create their team after the registration deadline are not guaranteed a place in the league or tournament. Those teams will be required to register on the online “Waiting List” for that sport. Teams will be given priority based upon the order in which team rosters and Captain’s Quizzes are completed.

SECTION 11. LEAGUE STRUCTURES AND REQUIREMENTS

ARTICLE 1. League Information
I. Leagues are scheduled in a regular season format followed by a playoff tournament.
II. The regular season length varies by sport but consists of either a total of three (3) games played once a week over a course of three (3) weeks or a total of five (5) games played once a week over a course of five (5) weeks. Games during the regular season will typically be played on the same designated day.
III. The playoff tournament will be played in a single elimination format. IM Sports cannot guarantee teams will play on the same designated day as the regular season during the playoff tournament. Additionally, teams are not guaranteed entry.
IV. Teams are allowed into the playoffs provided:
   a. their Sportsmanship Grade is at or above a 2.5, and
   b. they did not forfeit 2 of their regular season games
V. If a team forfeits 2 regular season games and wishes to participate in the playoff tournament, they may pay a Reinstatement Fee of $25.
   a. **NOTE: The Reinstatement Fee is not available for teams who do not meet the Sportsmanship Grade requirement.**

ARTICLE 2. Tournaments and Special Events
Participation in Tournaments and Special Events are open to all participants who meet the eligibility requirements (See SECTION 6. Participant Eligibility). Tournaments and Special Events are typically run on one (1) day during the week or weekend.

ARTICLE 3. Greek Leagues
In collaboration with IFC and Sororities, the Competitive Sports program offers IM Sports leagues to those students in IFC and Sorority organizations. Participating organizations must adhere to policies and procedures in this handbook, as well as IFC, National Panhellenic and
Section 12. Defaults and Forfeits

Article 1. Defaults
Any team knowing in advance that they will be unable to play a regularly scheduled contest is provided the opportunity to default. To default means to not play a game. Defaulting results in the team receiving a loss and a Sportsmanship Grade of 2 (as opposed to Forfeiting and receiving a Sportsmanship Grade of 0). Defaults during the regular season will not count as a loss if the contest would have been canceled. In order for the contest to be considered a default, the captain must submit the Default Form located on the IM Sports website by 4:00PM the day of the contest (4:00PM the Thursday before a weekend contest).

Article 2. Forfeits
Forfeits will be classified based on the following:

I. No-Show: Team does not have the required number of players to participate as of the scheduled game time.
II. Eligibility: Game results in forfeit due to the ineligibility of one or more players who participate in a contest.
III. Sportsmanship: Game is ended by staff for sportsmanship-related reason(s).

Forfeited games will result in a loss and a Sportsmanship Rating of 0.

Article 3. Captain’s Choice
GAME TIME IS FORFEIT TIME. All games shall be played on the date and time scheduled on IMLeagues (including playoff games). Games lost by forfeit for any reason will not be rescheduled. Teams must have the minimum number of players required to play present and ready to play as indicated by the specific rules for that sport to avoid a forfeit. If, at the scheduled game time, a team does not have the minimum number of players required as indicated by the specific rules for that sport, the captain of the opposing team will have two choices. The captain may choose to either take the win or allow for a 10-minute grace period to be granted in an attempt to ensure that the game is played. The 10-minute grace period will be deducted from actual game time. During this grace period, the team with the minimum number of players present will be awarded a specified number of points for each minute or portion of the minute of the grace period that elapses. The point total will be outlined in the sport-specific rules. If, at the end of the grace period, the team still does not have the minimum number of players as indicated by the specific rules for that sport, then the game will be declared a forfeit. Any timeouts allowed by the specific rules of a sport may not be used during the 10-minute grace period. If both teams do not have the minimum number of players present by game time, neither team has Captain’s Choice and both teams forfeit.

Article 4. Playoff Tournament Policy
A default/forfeit in a playoff tournament is recorded as a loss and results in the team being removed from the tournament.

Section 13. Game Cancellations and Postponements

Article 1. Cancellation of Activities
IM Sports are subject to cancellation due to unsafe facility conditions. This may include inclement weather (heavy rain, lightning, etc.) and subsequent poor field conditions, or unforeseen circumstances which may occur in both indoor and outdoor facilities that create
unsafe playing conditions (i.e. roof leaking on basketball floor, etc.). The Competitive Sports Staff will make all decisions regarding playability and safety of facilities.

In the event of cancellations, the Competitive Sports Staff will post a message on IMLeagues.com and on the FIU Competitive Sports Instagram page. Competitive Sports will not call participants to individually inform them that games are canceled due to weather.

ARTICLE 2. Cancellation of Activities in Progress
I. In cases when weather forces a game in progress to be stopped, the specific rules of that sport will determine if the game is considered official. Please refer to the individual rules governing each sport to determine at what point the contest becomes official.

II. In the event of lightning or thunder, the following will occur:
   a. Games in progress are stopped and all affected IM Sports are put on a mandatory 30-minute delay.
   b. If the lightning has not cleared the area by the start of the next game time, then the previous game will be canceled (unless they have reached the official game point, then the game will be considered completed).
   c. If the lightning has not cleared up by the start of two (2) game times, then all affected activities will be canceled for the night.

ARTICLE 3. Postponements and Rescheduling
Regular season IM Sports will not be automatically rescheduled. FIU Competitive Sports will reschedule postponements of playoff games.

Teams have the option of rescheduling a regular season game by mutual agreement of team captains (or individuals for singles and doubles) and the FIU Competitive Sports Office. This agreement must be submitted to the Competitive Sports Coordinator in written form by 4:00PM the day before the game and by paying any expenses involved in the rescheduled activity. If terms for rescheduling cannot be agreed upon, the game is to be played as originally scheduled.

SECTION 14. PARTICIPANT CONDUCT
ARTICLE 1. Conduct
Good sportsmanship is a requirement of all participants and spectators. All participants and spectators are required to adhere to the IM Sports Participant Handbook as well as to the FIU Student Code of Conduct. Violations of the FIU Student Code of Conduct can result in charges being filed with the Office of Student Conduct and Conflict Resolution, as well as with FIU Police. The following are guidelines for participant behavior:

- Each team is responsible for the actions of its members and spectators before, during, and after any game or event. Failure of a team to cooperate with officials, or to control and restrain any individual member or spectator is cause for a team to be removed from the league.

- In the event an individual and/or spectator conducts themselves in an unsportsmanlike manner during any IM Sports event, the on-site staff has the complete authority to take any action deemed necessary in order to keep the game under control. Depending upon the severity of the incident, Competitive Sports Staff may take the following action: give warnings, eject players and spectators from the game area, and/or forfeit the game. All disciplinary problems will be reported to the Competitive Sports Coordinator for further disciplinary action.
• Players and spectators who enter the playing area during a game to become involved in an altercation will be suspended immediately from participating in IM Sports. If players or spectators cannot be identified, the team may be suspended. The length of the suspension will be for a minimum of three games and may be extended in accordance with the severity of the incident. Reinstatement in the program will be made when the student or team shows a willingness to support the basic principles of the program. This decision will be left to the discretion of the Competitive Sports Coordinator and Graduate Assistant.

• Reports of unsportsmanlike behavior will be investigated by the Competitive Sports Coordinator. In doing so, the individual(s) and/or team(s) involved will be questioned and may be required to submit a written statement of the incident. Statements will also be obtained from the officials and the Competitive Sports Supervisor on duty. The Competitive Sports Coordinator and Graduate Assistant will rule on the individual(s) and/or team(s) involved. The range of sanctions include: suspension from game(s) or season, temporary or permanent probation, temporary or permanent suspension from IM Sports and loss of the privilege to use the Wellness and Recreation Center as well as WRC Facilities.

• Ejected players, coaches, and spectators must complete the necessary paperwork and remove themselves from the WRC Facility immediately. Failure to comply will result in a team forfeit.

• Any player ejected from a game for any reason will face a minimum of a one game suspension.

• Any individual striking another player or official, or verbally threatening an official will be suspended indefinitely. All members of the Competitive Sports Staff are employees of Florida International University. Abusing an official, verbally or physically, will result in the filing of an incident report with Campus Police.

• All conduct penalties will result in the Sportsmanship Rating of the offending team being reduced by at least 1.0 points (See SECTION 15. Sportsmanship).

**ARTICLE 2. Discipline & Appeal Process**

I. A participant or spectator who is ejected from an IM Sports contest must leave the WRC or Turf Field and is unable to re-enter for the remainder of that day. All ejected participants or spectators will be placed on an initial suspension immediately upon their ejection. In order to be reinstated and allowed to participate in IM Sports again, the ejected participant or spectator must meet with the Competitive Sports Coordinator and the Competitive Sports Graduate Assistant. To schedule a meeting, the ejected participant must submit a Reinstatement Meeting Request Form online located on the IM Sports website. Upon receipt of the form a meeting will be scheduled. Based on the severity of the incident and the reinstatement meeting proceedings, a decision will be rendered generally within one working day. All individuals ejected from a contest shall be suspended for no less than one game following their Reinstatement Meeting.

II. If a team would like to appeal the decision of the Coordinator and Graduate Assistant, a written appeal must be submitted within 1 week to the Assistant Director for a final review.

a. Note: The Assistant Director reserves the exclusive right to overrule, extend, dismiss or uphold any suspension decision made by the Coordinator and Graduate Assistant during the course of an official appeal.
SECTION 15. SPORTSMANSHIP

ARTICLE 1. Team Names and Uniforms
The FIU Competitive Sports program reserves the right to change duplicate team names to avoid confusion. Also, the Competitive Sports program reserves the right to change any team name that is deemed inappropriate or offensive to participants (including names involving profanity or of a sexually implicit nature). Please use proper judgment when selecting names and uniform artwork. If you are unsure if a team name or t-shirt artwork will be acceptable, please contact the Competitive Sports Coordinator.

ARTICLE 2. Unsportsmanlike Conduct
Participants and spectators shall not commit acts of unsportsmanlike conduct. No participant or spectator shall:
   I. Use foul or derogatory language, threaten, or verbally abuse any other participant, spectator, or Competitive Sports Staff before, during, or after the game.
   II. Participate in a game for which he or she is ineligible.
   III. Intentionally strike, push, trip, or flagrantly foul another participant.
   IV. Mistreat WRC facilities, equipment, or supplies of FIU.

ARTICLE 3. Red & Yellow Cards, Technical Fouls, and Unsportsmanlike Conduct Penalty
FIU Competitive Sports uses red and yellow cards, technical fouls, and unsportsmanlike conduct penalties to manage unsportsmanlike conduct of the participants and spectators. Any of these will be assessed when a participant commits an act of unsportsmanlike conduct in the opinion of a competitive sports staff member.
   I. A participant that is issued a yellow card, technical foul, or unsportsmanlike conduct penalty must report his or her name to the Competitive Sports Supervisor present at the game site. If the offending participant refuses, the team captain must report the name. If there is no compliance by the team, the contest will be considered a forfeit and the entire team will be suspended from all IM Sports until the participant’s identity is revealed.
   II. A participant who receives 2 yellow cards, 2 technical fouls, or 2 unsportsmanlike conduct penalties in the same contest is automatically ejected from the game, must vacate the complex immediately, and is initially suspended from all IM Sports. They will then need to schedule a Reinstatement Meeting with the Competitive Sports Coordinator (See Ejected Player).
   III. A participant may be ejected immediately (red card or flagrant foul) without first being issued a yellow card if the foul or act is flagrant in nature. A participant who is issued a red card or flagrant foul is ejected and must leave the complex immediately and is initially suspended from all IM Sports.

ARTICLE 4. Sportsmanship Rating System
IM Sports expects all participants and spectators to conduct themselves in a sportsmanlike manner. Following each game, officials and/or supervisors evaluate team and spectator behavior and issue sportsmanship ratings. Acts and conduct by participants and spectators before, during and after the game will be considered. In order to be eligible for the playoffs, a team must have a minimum average sportsmanship rating of 2.5.
   • Outstanding sportsmanship will earn a team a “4” rating for that contest.
   • Poor sportsmanship will result in a rating of “2”, “1”, or “0” depending on the level of sportsmanship.
Teams winning by no-show or incomplete roster forfeit will receive a “4” rating for sportsmanship.

Teams losing by no-show or incomplete roster forfeit will receive a “2” rating for sportsmanship.

A game that is defaulted will result in the winning team receiving a “4” rating and the losing team receiving a “3” rating for sportsmanship.

Any team that is assessed a sportsmanship related penalty cannot receive a Sportsmanship Rating higher than a “2” for that contest.

No partial points will be assigned to teams.

4. Great Sportsmanship: All players cooperate fully with staff and the opposing team throughout the course of competition. The captain respectfully converses with staff when needed and has full control of his or her team.

3. Good Sportsmanship: Team members are in control throughout the contest. Sportsmanship and actions of team members are at acceptable levels. Team does not show any aggressive dissent towards staff or opposing team. No sportsmanship related disciplinary action is taken against any team member.

2. Average Sportsmanship: Minor dissent towards staff or opponents that may or may not result in a conduct penalty. Teams that receive a sportsmanship related conduct penalty (yellow card, technical foul, or unsportsmanlike conduct) will earn no higher than a “2” rating for that contest.

1. Below Average Sportsmanship: Team members continually exhibit dissent towards staff or opponents either on or off the playing field/court or sidelines. The team captain shows little control over the actions of his/her teammates or him/herself. Teams that receive multiple sportsmanship related conduct penalties would earn no higher than a “1” rating for that contest.

0. Poor Sportsmanship: The team is completely uncooperative, out of control or shows no respect for staff or opponents. The team captain shows no control over the actions of his/her teammates or him/herself. Any team that receives multiple red cards or flagrant fouls will earn no higher than a “0” rating for that contest.

Sportsmanship will be monitored throughout the season. A team will not advance to the playoffs if their Sportsmanship Rating falls below a 2.5. Sportsmanship will continue to be monitored throughout the playoffs. If at any point during the playoffs a team’s sportsmanship rating falls below a 2.5, they will be immediately removed from the playoffs. In the event the winning team is removed from the playoffs for sportsmanship related reasons, no team will advance to the next round.

ARTICLE 5. Unsportsmanlike Conduct and Forfeiture of Games

I. Any team/organization that receives 4 yellows, 4 technical fouls or 4 unsportsmanlike conducts during a single contest will automatically forfeit the match to its opponent.

a. Repeated displays of this type of behavior and “unacceptable sportsmanship” (players from the same team repeatedly receiving yellow and/or red cards, technical fouls, or unsportsmanlike conducts) will result in the whole team being ruled ineligible for future participation. For the team to be reinstated, the team...
must meet with the Competitive Sports Coordinator. Players that have had continuous occurrences of unacceptable sportsmanship are subject to a possible referral to the Office of Student Conduct and Conflict Resolution for disruptive behavior.

II. If any player(s) or team(s) participate in a fight, the game may be forfeited or double forfeited.

ARTICLE 6. Alcohol & Drug Policy
In accordance with FIU policy, alcohol consumption and drug use prior to or during participation in IM Sports is not only unsafe, but also a violation of the Student Code of Conduct, and if underage, illegal. As a reminder, the Competitive Sports Staff strictly enforces a zero tolerance alcohol and drugs policy during all IM Sports contests. Consequences for this violation of the rules may include but are not limited to: being prohibited to continue participation in the game, ejected from the game, suspended from future Intramurals, as well as referral to the Office of Student Conduct and Conflict Resolution, and arrest.

ARTICLE 7. FIU – Smoke & Tobacco Free Campus
Use of all tobacco or smoke products (electronic cigarettes, vapor pens, etc) is strictly prohibited on all Wellness & Recreation Center property. Florida International University is a Smoke Free Campus and the Competitive Sports staff will strictly enforce this policy.

ARTICLE 8. Review of Sportsmanship Ratings/Appeal Process
I. It is the captain’s right and responsibility to view his or her team’s Sportsmanship Rating after each contest. The Competitive Sports Staff will be able to provide the captain with this information immediately after the contest or the captain may view it on IMLeagues.com

II. A team may appeal a Sportsmanship Rating by writing a letter containing all relevant information to the Competitive Sports Coordinator. This letter must be submitted by 5:00PM the following day of the game in question.

SECTION 16. PROTESTS
ARTICLE 1. Rule Related Protests
Questions pertaining to interpretation of rules on the part of officials must be resolved by the Competitive Sports Supervisor in charge of that field/court at the time the interpretation occurs and prior to the next live ball. The procedure shall be:

I. If a team/participant feels the official has made a misinterpretation of a rule, the Team Captain shall calmly and immediately request a “time-out” and inform the official that he or she wishes to have a ruling on the interpretation by the Competitive Sports Supervisor in charge. If the team is out of timeouts, no protest will be heard.

II. The Competitive Sports Supervisor will use the NIRSA or NFHS rule books in conjunction with the modified FIU Intramural Sports Rules to determine a ruling.

III. No protests which involves the judgment of the activity official(s) shall be upheld. The judgment of the official(s) is final. This also includes Competitive Sports Supervisors when necessary.

a. Example: One foot in-bounds while in possession of the ball constitutes a legal catch in flag football.
i. Case 1: An official rules a pass incomplete because the “player did not have two feet in-bounds.” This is a rule misinterpretation, which may be protested.

ii. Case 2: An official rules a pass incomplete because the “player’s first foot landed on the sideline.” This is a judgment call, which may not be protested.

IV. If corrections are necessary, the Competitive Sports Supervisor in charge shall rule immediately and the team/participant shall not be charged with a time out; however, if the official’s interpretation was correct, the team/participant will be charged with a time out. An error in interpretation by the Competitive Sports Supervisor is subject to written protest.

V. If the participant still does not agree with the decision at the activity area, a Protest Form should be obtained from the Supervisor on site, and completed. The game will continue from this point “under protest.”

ARTICLE 2. Eligibility Protest
When a team feels a member or members of the opposing team is participating illegally (i.e., A participant played on a NCAA Varsity team within the past year), they may file an Illegal Player Protest. In the event of this type of protest the player(s) whose legality is being questioned will be permitted to play, with the understanding that if they are found to be participating illegally the game will be a forfeit. This type of protest must be filed with the Competitive Sports Coordinator by 4:00PM the day following the contest. An individual participating in IM Sports under an assumed name (or identification) is ruled ineligible for IM Sports participation for the remainder of the academic semester and his/her team is placed on probation.

SECTION 17. WEATHER POLICY
The Competitive Sports Staff has sole responsibility for postponements/cancellations in case of inclement weather. The safety of participants, spectators, and IM Staff will be the main concern. Two factors will be taken into consideration: field and weather conditions.

Each team captain is responsible for checking the IMLeagues.com site and Instagram, as well as contacting the Competitive Sports Office for information regarding cancellations and the rescheduling of postponed games. If the weather is questionable, a first decision will be made by 5:00 PM and posted on the IMLeagues.com site.

Upon notification that a game is still scheduled to be played, further decisions will be made on an hourly basis by the Competitive Sports Supervisor on duty if inclement weather persists or develops. Updates will be made as necessary to the IMLeagues.com site.

SECTION 18. PLAYOFF INFORMATION
ARTICLE 1. Team Eligibility
Eligible teams wishing to compete in the playoffs in their activity must meet all of the following criteria:

I. Any team that forfeits two (2) games will not be eligible for playoff competition.
   a. Teams must pay any forfeit reinstatement fees by the posted deadline (if applicable) to be eligible for playoff competition.

II. Teams must earn and maintain a (2.5) or better Sportsmanship Rating Average to advance to and continue in the playoffs. A team not meeting this requirement will not advance, regardless of the regular-season format or record. If the winning team falls below a 2.5 sportsmanship rating, then no team will advance in the playoffs.
*Games that are canceled will not count towards a team’s Sportsmanship Rating Average.

ARTICLE 2. Roster Additions
Captains have until the end of their regular season game to add players to their team roster.

ARTICLE 3. Seeding
Eligible teams will be seeded based upon the following criteria and tiebreakers:
   I. Number of Wins
   II. Winning Percentage
   III. Sportsmanship Rating
   IV. Number of Forfeits
   V. Total Points Allowed
   VI. Point Differential (total points scored – total points allowed)

ARTICLE 4. Verification Responsibility
It is the responsibility of the team captain to verify team record, sportsmanship, and roster after every regular season and playoff game and contact the Competitive Sports Office with any discrepancies before the end of the regular season.

SECTION 19. AWARDS
A championship award will be presented to each member of a team winning the championship game for their sport.

SECTION 20: EQUIPMENT RENTALS
FIU students and Faculty/Staff may rent sports equipment from the Competitive Sports Office by contacting the Competitive Sports Coordinator.

SECTION 21: PROFESSIONAL DISCRETION
The Competitive Sports Administration will use professional discretion when necessary to make adjustments and exceptions to any IM Sports policy, procedure, and/or rule in the best interest of the entire program.
SECTION 22: 2019-2020 CALENDAR

ARTICLE 1. League Sports

**Fall 2019**
7v7 Flag Football
Kickball
Indoor Soccer
2v2 Sand Volleyball
Indoor Volleyball
Table Tennis
3 v 3 Basketball
11v11 Soccer

**Spring 2020**
5v5 Basketball
3v3 Soccer
4v4 Flag Football
Racquetball
7v7 Soccer
4v4 Sand Volleyball
Dodgeball
4v4 Volleyball