

Intramural Sports – Rocket League Tournament

GENERAL INFORMATION

1. All participants must meet the eligibility requirements listed in the Intramural Sports Policies and Procedures handbook. Each player must be an active FIU student or FIU Wellness and Recreation Faculty/Staff Member with an active Gold Membership.
2. Participants must have their Panther ID at every game.
3. All intramural participants must personally sign the Waiver Release and are responsible for their own medical expenses.
4. Any games in which an ineligible player signs in will be considered a forfeit.
5. Teams are responsible for keeping their players and spectators under control. Misconduct of players, coaches, managers, or spectators may result in penalty, ejection, or forfeiture of the game. Spectators must also remain within the area designated by the Intramural Sports staff.
6. Alcoholic beverages, smoking, and pets are prohibited from all intramural contests.
7. Officials and Supervisors will have absolute authority during the contest and can make decisions on any matter or question not specifically covered in the rules.

OVERVIEW

1. Game Location
 - a. Games will be scheduled for in person play at the Alienware FIU Esports Lounge.
 - b. Please arrive early to allow ample time to sign in and get your computer set up.
2. Game Timing
 - a. Match times will be posted on Fusion Play.
 - i. Games will be 5 minutes (see the settings below).
3. Game Format
 - a. Best of 5 Series
4. Registration and Account Usage
 - a. All players must be registered through Fusion Play
 - b. All match scores will be reported through Fusion Play
 - c. All players must play in the division associated with their highest account in-game rank. Any players found utilizing a lower rank alternate account will be disqualified.
5. Regular Season Rules
 - a. Game Mode: Soccer
 - b. Arena: DFH Stadium
 - c. Team Size: 3v3
 - d. Bot Difficulty: No Bots
 - e. Team Settings
 - i. Primary and accent colors should be set to Default

- f. Mutator Settings
 - i. Preset Settings: Custom
 - g. Match Length: 5 minutes
 - h. Max Score: Unlimited
 - i. Overtime: Unlimited
 - j. Series Length: 5 games
 - k. Game Speed: Default
 - l. Ball Max Speed: Default
 - m. Ball Type: Default
 - n. Ball Physics: Default
 - o. Ball Size: Default
 - p. Ball Bounciness: Default
 - q. Boost Amount: Default
 - r. Rumble: None
 - s. Boost Strength: 1x
 - t. Gravity: Default
 - u. Demolish: Default
 - v. Respawn Time: 3 seconds
6. **BOTH** teams are responsible for ensuring that all settings are correct *prior to the start of play*.
7. Post Season Playoffs- Tournament
- a. The Tournament layout will be determined based on the number of participants registered by the deadline. Here are the different tournaments that may be played:
 - i. Single Elimination
 - ii. Round Robin
 - iii. Double Elimination
 - iv. Pool Play
 - v. No matter the tournament format, each “team” is guaranteed at least two games.
- b. Full post-season rules will be available on-site the day of the event.

ADDITIONAL RULES

- 1. Gambling:
 - a. Players shall not bet on the outcome of a game.

SPORTSMANSHIP

- 1. Players must conduct themselves in a reasonable manner, maintaining an appropriate and respectful demeanor towards tournament administrators, and to other players as described in the FIU IM Sports Participants Guide.