

## Intramural Sports – League of Legend Rules

### GENERAL INFORMATION

1. All participants must meet the eligibility requirements listed in the Intramural Sports Policies and Procedures handbook. **Each player must be an FIU MMC student or FIU Wellness and Recreation Faculty/Staff Member.**
2. All intramural participants must personally sign the **Waiver Release** and are responsible for their own medical expenses.
3. Any games in which an ineligible player signs in will be considered a forfeit.

### Tournament Overview

1. The Tournament layout will be determined based on the number of participants registered by the deadline. Here are the different tournaments that may be played:
  - Single Elimination
  - Round Robin
  - Double Elimination
  - Pool Play
2. No matter the tournament format, each “team” is guaranteed at least two games.
3. Full rules will be available on site the day of the event.

### RULES OVERVIEW

1. Any action that would lead to an account getting banned by Riot Games (e.g. scripting, hacking) at the time of play will result in removal from the tournament.
2. All players are on a roster compiled by the manager which will be released after the captain’s meeting. The opposing team is responsible for reporting to the manager if they believe this rule was broken.
3. All players are using their highest ranked account and not manipulating the average ranking of their team. “Smurfing” or playing on somebody else’s account of lower ranking is prohibited.

### FIELD OF PLAY

1. All matches will be played on Summoner’s Rift in a custom **TOURNAMENT DRAFT** game mode with standard game rules for 5v5 League of Legends.

### EQUIPMENT

1. The tournament will be hosted in the Graham Center E-Sports Lounge.

2. Computers and Monitors will be supplied by the GC Esports Lounge.
3. Mice, Keyboards, and headsets will be supplied, but a player may bring their own equipment if they so choose.

## GAME SETUP

1. These settings should be used for each tournament game:
  - a. General / Game Settings
  - b. Map: Summoner's Rift
  - c. Team Size: 5
  - d. Allow Spectators: Lobby Only
  - e. Game Type: Tournament Draft
  - f. Start of Pick / Ban Process
    - i. Picks/bans will proceed through the client's Tournament Draft feature. Starters for each team cannot be substituted after the start of the draft.

## DRAFT MODE

1. The "Home" team on Fusion IM will have side choice (Blue Side or Red Side).

## GAMEPLAY

1. ***Slow Client Load***

If a disconnect or any other failure occurs which interrupts the loading process and prevents a player from joining a game before minions spawn at 1:15, the game must be immediately paused until all ten players are connected to the game via typing /pause in the chat.
2. ***Game of Record/Restarts***

A game of record ("GOR") refers to a game where all ten players have loaded and the first wave of minions has spawned (at 1:15). After the establishment of GOR, game restarts will be allowed only under condition of a critical bug or error that makes the game unplayable in that instance.
3. Technical issues (including latency, computer errors, etc.) are not sufficient grounds to restart a game without the opposing team's opinion.
4. ***Player Pause***

Players may **only** pause a match immediately following any of the events described below but must signal the other team immediately after the pause and identify the reason. Acceptable reasons include:

  - A. An Unintentional Disconnection

- B. A hardware or software malfunction (e.g. monitor power or peripheral disability or game glitch)
- C. Physical interference with a player (e.g., broken chair)

### **LOL RULES:**

1. The game is played according to standard League of Legends rules until:
  - A. Completion of the final objective (destruction of a nexus)
  - B. Team Surrender
  - C. Team Forfeit

### **COMPLAINTS AND DISPUTES**

- Complaints or disputes should be filed to the tournament director as soon as possible with any evidence of rule violation, especially video or photographic evidence (replays). (Rules adapted from LCS Official Rules v3.01)

### **ADDITIONAL RULES**

1. Gambling:
  - a. Players shall not bet on the outcome of a game.

### **SPORTSMANSHIP**

1. Players must conduct themselves in a reasonable manner, maintaining an appropriate and respectful demeanor towards tournament administrators, and to other players as described in the FIU IM Sports Participants Guide.